

**IN THE UNITED STATES PATENT AND
TRADEMARK OFFICE**

UTILITY PATENT APPLICATION

5

TITLE: METHOD AND APPARATUS FOR SYNCHRONIZATION OF
CLOCKS

10 **INVENTOR:** LIN JIN, Beijing, CHINA

RELATED APPLICATION:

This application is based on provisional application serial no. 60/271,950 filed on
03/01/2001 and claims priority of that date. The entire content of the provisional
15 application is incorporated herein by reference.

FIELD OF THE INVENTION:

This application relates to the synchronization of clocks using, in one application,
signals from orbiting satellites such as in the Global Positioning System (GPS) and
20 GLONASS.

BACKGROUND OF THE INVENTION:

In industry there is a business segment which provides electronic devices which
yield precise time. Some of these devices derive high precision time through a transfer
25 process whereby they transfer time from a satellite system. One such satellite system is
the Global Positioning System (GPS). Various manufacturers use GPS receivers in
which precise time is derived from one of the atomic clocks in the satellites (GPS Time
Receiver). These are known by various names such as GPS Time Receivers, Time &
Frequency Standards, and other names. Sometimes they also provide precise frequency
30 measurement. Such Time Receivers are sold for a variety of applications where precise
time is important. In certain applications there is a need to synchronize these Time

Receivers with each other. One such application area is the synchronization of telecommunications signals. The synchronization process is handled in a number of conventional ways.

5 When satellite clocks are required to be instantaneously synchronized with each other at the nanosecond level difficulties arise due to the misapplication or misinterpretation of the relativistic effects and gravity effects between a moving clock in a satellite and a stationary Time Receiver on the ground. This invention is a new and non-traditional method for performing a synchronization process that enables instantaneous
10 synchronization of such Time Receivers (clocks) to a high level of precision. One use of this invention could be to modify an existing clock to perform the synchronization process defined in this patent application.

 As referred to above, the problem addressed in this disclosure is the instantaneous
15 synchronization of two or more clocks located at different positions in a given spatial coordinate system, by means of either two-way or one-way radio communication between clocks. Generally, some or all of the clocks will be in motion relative to that coordinate system. In a typical application the coordinate system is attached to the earth, and some of the clocks would be on the surface of the earth, while others would be in
20 satellites orbiting the earth. The satellite clocks would typically be atomic (Rubidium or Cesium), and the earthbound clocks might be either crystal oscillator or atomic.

 When some of the clocks are in moving satellites, in one aspect of the inventio, synchronization requires that relativistic effects be taken into account.

25 Einstein's theory of Special Relativity is based on two postulates. The first is commonly called the relativity postulate, which states that for any two inertial frames in uniform relative motion, the laws of physics within each frame are identical. The second postulate is that the speed of light is constant, regardless of the inertial frame in which it
30 is measured.

Einstein showed that if both postulates are assumed, that neither time nor distance is absolute. Specifically, if measurements of the time interval and/or distance between two events in space-time are made within each of two inertial frames in relative motion, the measurements will differ.

5

The non-absolute nature of time posited by the Special Theory of Relativity poses complications in the process of time synchronization, and has led to errors resulting from misapplication of the Special Theory.

10

The invention described herein removes the complications imposed by the Special Theory, by assuming only the first of Einstein's two postulates to produce a space-time theory in which time can be regarded as absolute. As a consequence, distance and velocity are defined somewhat differently, but the process of time synchronization is made extremely simple.

15

SUMMARY OF THE INVENTION

In one aspect the invention is a method for synchronizing one clock to another clock or a plurality of clocks to a given clock; in one particular case where one clock defined as a reference clock is on the earth and another clock is in a satellite which is in translatory motion relative to the reference clock. In that case, the method is to synchronize the satellite clock to the reference by making measurements of times of transmissions and arrival of a sequence of two-way transmissions and using those measurements deriving a correction term to be applied to the satellite clock. In one aspect of this case, the satellite clock is reset ascending to the correction and in another aspect of this case the correction term is used along with the satellite clock reading. Further, in the latter aspect the correction term may be applied in the satellite and a corrective time broadcast or in an alternative the satellite time and the correction term are both broadcast to user equipment which performs the correction.

30

Another primary aspect of the invention is referenced to as one-way communication, meaning communication from a satellite to two or more ground stations whose clocks are designed to be synchronized. For convenience, one of the ground stations is designated as the reference station or clock. Notably, where there is a plurality of ground stations, they can all be synchronized to the reference station simultaneously, or by designated groups or serially, depending on the communication system between the reference station and the other stations. In the one-way communication aspect first a corrective term representing difference in time reading between the reference station and the satellite is obtained, then a corrective term representing the difference in time reading between the next station, or stations and the satellite is obtained, then the difference between the corrective term is obtained, one that difference is applied to the station (clock) to be synchronized to the reference station.

In another aspect, applied to a specific system such as GPS, the invention is implemented between a GPS ground control station and the satellite to determine a correction term for each satellite. Then the satellite can use the corrective term locally (at the satellite or broadcast it along with a time signal so that the correction calculation is done by the user).

BRIEF DESCRIPTION OF DRAWINGS

- Figure 1 SpaceTime diagram for synchronization using two-way communication
- Figure 2 Correction (synchronization) of satellite clock using two-way communication and subsequent synchronization of a clock C
- Figure 3 SpaceTime diagram for synchronization of clocks using one-way communication
- Figure 4 Synchronization of clocks using one-way communication
- Figure 5 Flowchart for synchronization using one-way communications
- Figure 6 Apparatus for synchronization of clocks using one-way communication

DETAILED DESCRIPTION

Following are descriptions of methods and apparatus for synchronizing clocks according to the invention.

In describing the synchronization process, it is convenient to regard one of the
 5 clocks as a reference to which other clocks will be synchronized. This reference clock will be called clock A in the following discussion. In some applications, clock A is located on the surface of the earth, and the clocks to be synchronized are either on the surface of the earth or in satellites orbiting the earth. Also clock A could be located in an orbiting satellite. However, for convenience of the explanation, clock A is described as
 10 being located on the surface of the earth.

If another clock is to be synchronized to clock A, and there are no other clocks available, then two-way line-of-sight radio transmissions may be employed to synchronize the second clock, but one-way transmissions are not enough to accomplish
 15 this unless additional information is available. It is also necessary that the clocks be visible to each other. On the other hand, it may be possible for the second clock to be synchronized with only one-way transmissions from a third clock which has both clock A and the second clock in view, even if the latter two clocks are not be visible to each other. This will generally require that the third clock broadcast certain information regarding its
 20 position and events (epochs) of signal transmission as a function of time. Such is the case if the third clock is located in a Global Positioning System (GPS) satellite or a GLONASS satellite.

Synchronization Using Two-Way Radio Transmissions

Understanding of the following explanation will be aided by referring to Figures 1 and 2. Consider the case involving three clocks, denoted by A, B, and C. Clock A is considered to be the reference clock, and clocks B and/or C are to be synchronized to clock A. Clocks A and C are visible from clock B, but clocks A and C may not be visible
 30 to each other. Although clocks B and C might be moving relative to clock A, we assume

here that clock C is fixed relative to clock A, and that clock B has uniform motion relative to the other two clocks.

Co-located with each clock is a radio station and a computer. It is assumed that the radio station in clock A is capable of two-way communication with the radio station in clock B, and that clock B can send a one-way signal to clock C. For notational simplicity, the letters A, B, and C will also be used to identify the locations of the clocks, as well as the radio stations/computers associated with each clock.

Clocks A and C are assumed to be at rest with precisely known locations within a 3-dimensional inertial (i.e. non-accelerating) coordinate system, and clock B has uniform translatory motion (i.e., constant velocity) relative to the inertial system. All three clocks are identical in the sense that they would run at precisely the same rate if they were all stationary within the same inertial frame. However, the clocks may have been initialized differently, so their times may not agree.

We first describe the two-way synchronization of clock B to clock A followed by a synchronization of clock C to clock B, from which a synchronization of clock A to clock C can be established. The synchronization process uses absolute time within the new space-time model described above.

Measurement of Relative Motion

Before synchronization can be achieved, measurements must be made which characterize the radial velocity of clock B relative to clock A. These measurements are made using clocks A and B, and do not involve clock C. An important parameter needed for the synchronization process is called the characteristic parameter of relative motion, and is denoted by ξ . This parameter is a measure of the relative radial velocity of clocks A and B, which is the rate at which the distance between A and B is changing with respect to time. To define ξ , assume that A sends two signals to B which are spaced Δt_A seconds apart according to clock A. Due to the relative motion of clocks A and B, the

two signals will generally arrive at clock B with a different time spacing as measured by clock B. The parameter ξ is simply the ratio of the latter time spacing to the former, i.e., the two signals arrive with time spacing $\xi\Delta t_A$ according to clock B. Because the relative motion of A and B is uniform, ξ does not depend on the times that the two signals were

5 transmitted from A; in particular ξ does not depend on Δt_A . Note that if there is no relative motion between A and B, then the time spacing between the two signal arrival times is equal to the spacing between the transmission times; in this case, $\xi=1$.

On the other hand, suppose that the direction of signal transmissions is reversed,

10 so that B sends two signals to A which are spaced Δt_B seconds apart according to clock B. According to the relativity postulate, the symmetry of relative motion of A and B will result in the two signals arriving at clock A with time spacing $\xi\Delta t_B$ according to clock A.

The parameter ξ can be determined from a sequence of measurements made by

15 sending radio signals back and forth between A and B. This process is diagrammed in Figure 1. Suppose a radio signal S_w is transmitted from A at time t_1^A according to clock A, with the time of transmission t_1^A as a message for B. The signal S_w is received at B at time t_1^B according to clock B. B instantly records t_1^A and t_1^B , and simultaneously transmits back to A a signal S_x containing time t_1^B as a message for A. The signal S_x is

20 received at A at time t_2^A according to clock A. A instantly records t_1^B and t_2^A , and simultaneously transmits back to B a signal S_y containing time t_2^A as a message for B. The signal S_y is received at B at time t_2^B according to clock B. B instantly records t_2^A and t_2^B , and simultaneously transmits back to A a signal S_z containing t_2^B as a message for A. This signal arrives at A at time t_3^A according to clock A. At this point in time, A has

25 knowledge of t_1^A , t_2^A , t_3^A , t_1^B , and t_2^B , which constitute all the basic measurements needed to establish the relative motion parameter ξ . It should be noted that B also knows all of these measurements, except for t_3^A , and could have knowledge of t_3^A by an additional message transmitted from A.

From the definition of ξ given above, we see that

$$\xi = \frac{t_2^B - t_1^B}{t_2^A - t_1^A} = \frac{t_3^A - t_2^A}{t_2^B - t_1^B}. \quad (1)$$

5 Since ξ depends only on the ratio of time differences, it is independent of how the clocks were initialized, so that it can be determined before any attempt has been made to synchronize clock B to clock A. Taking the product of the two expressions for ξ above and taking the square root, we can obtain an expression for ξ in terms of only the reception times at clock A:

$$\xi = \left(\frac{t_3^A - t_2^A}{t_2^A - t_1^A} \right)^{\frac{1}{2}}. \quad (2)$$

Definition of Synchronization

15 The process of determining ξ normally can be done so rapidly that the relative radial velocity of clocks A and B can be considered constant during the interval that the measurements are being taken. If the relative radial velocity of clocks A and B thereafter remained constant and nonzero, at some point in time (possibly prior to the measurements described above) the distance between A and B would be zero, i.e., the clocks would coincide. Such an event is fictional, because the trajectories of the clocks

20 will never permit them to be at the same position at any point in time. However, by assuming a constant relative radial velocity we can define the fictional moment of spatial coincidence which is useful in defining synchronization. We define clocks A and B to be synchronized if they would indicate exactly the same time at this fictional moment of coincidence (the situation when A and B have no relative motion will be dealt with later).

25 In the above sequence of signal transmissions and receptions, the times t_1^B and t_2^B are measurements made by clock B before it has been synchronized. If B were synchronized to A, the time readings t_1^B and t_2^B would become s_1^B and s_2^B ("s" is used to

denote “synchronized”), but t_1^A , t_2^A , and t_3^A would remain the same. Clock B can be synchronized by resetting it so that it would read s_1^B at the moment it would otherwise read t_1^B . This is accomplished by determining s_1^B , which determines the correction $s_1^B - t_1^B$ that needs to be applied, defined as ε^B .

5

One determines s_1^B by assuming the clocks were synchronized, so that each would indicate the same time t_0 at the fictional moment of spatial coincidence. Imagine that A sends a radio signal at that very moment. The signal is simultaneously received at B at time t_0 according to synchronized clock B. Let us also consider the signal sent by A at time t_1^A and received at unsynchronized time t_1^B , as previously discussed. This reception time is s_1^B according to synchronized clock B. Using the definition of ξ , we have

10

$$\xi = \frac{s_1^B - t_0}{t_1^A - t_0}. \quad (3)$$

15

On the other hand, still assuming the clocks synchronized, imagine that at the moment of coincidence, B sends a radio signal at time t_0 according to clock B. The signal is simultaneously received at A at time t_0 according to clock A. Let us also consider the signal sent by B at unsynchronized time t_1^B and received by A at time t_2^A , as previously discussed. The transmission time is s_1^B according to synchronized clock B.

20

Again, according to the definition of ξ , we have

$$\xi = \frac{t_2^A - t_0}{s_1^B - t_0}. \quad (4)$$

25

Taking the product of expressions (3) and (4), we obtain

$$\xi^2 = \frac{t_2^A - t_0}{t_1^A - t_0}. \quad (5)$$

Then,

$$t_0 = \frac{1}{\xi^2 - 1} (\xi^2 t_1^A - t_2^A). \quad (6)$$

Substituting (6) back into (3) and performing algebraic simplification results in a solution for the value that s_1^B that t_1^B should have if clocks A and B were synchronized:

$$s_1^B = \frac{1}{\xi + 1} (t_2^A + \xi t_1^A). \quad (7)$$

Note that if there is no relative motion between A and B, then expression (7) will still give a correct value for s_1^B by using $\xi = 1$, even though there may be no point in time where clocks A and B coincide.

It can now be seen that as soon as t_1^A , t_1^B , and t_2^A and t_2^B have been measured, the parameter ξ can be computed from (1), and then s_1^B can be computed from (7).

Synchronization of clock B can be accomplished in two equivalent ways:

Method 1: Add the correction term $\varepsilon^B = s_1^B - t_1^B$ to any unsynchronized reading of clock B.

Method 2: Reset clock B by incrementing its indicated time by ε^B seconds.

After synchronization is achieved, we now regard time as absolute, i.e., we freely use times observed by clocks A and B to calculate distances and velocities in the same

way that would be done in a Newtonian system, that is, one in which relativistic time and distance dilation is ignored.

At this point we assume clock B has been synchronized by method 2 above. After the clock is reset, its time readings will be denoted with s rather than t . For example, clock B's reading of t_1^B at the instant of reception of the signal S_w sent by A is replaced by s_1^B . Without loss of generality, we may also assume that $t_0 = 0$ in expression (6), since the value of t_0 never appears in expression (7).

Define the starred distance d_1^{AB*} from A to B at the instant s_1^B of reception of the signal sent by A at time t_1^A , as follows:

$$d_1^{AB*} = c(s_1^B - t_1^A), \quad (8)$$

where c is the velocity of light in the 3-dimensional coordinate system as it travels from A to B.

After substituting expression (7) for s_1^B into (8), we obtain the alternate expression

$$d_1^{AB*} = \frac{c}{\xi + 1}(t_2^A - t_1^A). \quad (9)$$

Now define the starred radial velocity v_r^{AB*} between A and B as follows:

$$\begin{aligned} v_r^{AB*} &= \frac{d_1^{AB*}}{s_1^B} = \frac{c}{\xi + 1}(t_2^A - t_1^A) \bigg/ \frac{1}{\xi + 1}(t_2^A + \xi t_1^A) \\ &= c \frac{t_2^A - t_1^A}{t_2^A + \xi t_1^A} \end{aligned} \quad (10)$$

An alternate expression for v_r^{AB*} can be obtained by substituting $t_0 = 0$ in (5) to obtain

$$\frac{t_2^A}{t_1^A} = \xi^2, \quad (11)$$

5 and then substituting into (10) to obtain

$$v_r^{AB*} = c \frac{\xi - 1}{\xi}. \quad (12)$$

10 With starred radial velocity defined, the starred distance from A to B at an arbitrary time t^B according to clock B is given by

$$d^{AB*} = v_r^{AB*} s^B, \quad (13)$$

where uniform translatory motion is assumed.

15 It should be noted that the above definitions of starred position and starred radial velocity are different from those that would normally be used within an inertial frame. An important consequence of these nontraditional definitions is that the speed of light in propagating from A to B (uplink speed) has the traditional value c , but the speed from B to A (downlink speed) is $c - v_r^{AB*}$. This can be shown as follows: Treating time as absolute, the downlink speed of light c^* is

$$c^* = \frac{\text{distance between A and B at time } s_1^B}{\text{propagation time from B to A}} = \frac{d_1^{AB*}}{t_2^A - s_1^B}. \quad (14)$$

25 Substitution of expression (8) for d_1^{AB*} yields

$$c^* = c \frac{s_1^B - t_1^A}{t_2^A - s_1^B}. \quad (15)$$

Substitution of expression (7) for s_1^B , followed by algebraic simplification, gives

$$c^* = \frac{c}{\xi}. \quad (16)$$

- 5 By solving expression (12) for ξ in terms of v_r^{AB*} and substituting into (16), the final result is

$$c^* = c - v_r^{AB*}. \quad (17)$$

- 10 This result is important in the synchronization of clock C, which will now be described. It will also be used in the method of synchronization using one-way signal transmissions, to be described later.

Using clock B to synchronize clock C with clock A

15

Clock C can now be synchronized to clock A by receiving a one-way downlink signal transmission from B with a message containing the transmission time s^B according to synchronized clock B, and ephemeris data which permits determination of the velocity vector \bar{v}^B and the position of clock B at time s^B in the coordinate frame containing clocks A and C. Since the position of clock C is precisely known, the radial velocity v_r^{CB} and starred distance d^{CB*} from C to B can be determined at time s^B . Let the arrival time of the signal as measured by unsynchronized clock C be denoted by t^C . The signal arrival time s^C measured when clock C is properly synchronized is given by

20

$$s^C = s^B + \frac{d^{CB*}}{c - v_r^{CB}}. \quad (18)$$

- 25 Clock C may now be synchronized to clock B (hence to clock A) by one of two methods:

Method 1: Add the correction $\varepsilon^C = s^C - t^C$ to any unsynchronized time of clock C.

30

Method 2: Reset clock C by incrementing its indicated time by ε^C seconds.

Synchronization Using One-Way Signal Transmissions

5 Understanding of the following explanation will be aided by reference to Figures 3, 4, 5 and 6. Synchronization of two clocks using only one-way signal transmission from a third clock is also possible using the concepts of this invention. Here the two clocks to be synchronized will be denoted by A and C, and the third clock by B. A radio receiver is co-located with clock A and a radio receiver is also co-located with clock C.
10 Co-located with clock B is a transmitter.

For simplicity of explanation, clocks A and C are assumed to be at rest with precisely known locations within a three-dimensional coordinate system fixed to the earth, and clock B may be moving within this system. A typical coordinate system is the
15 GPS Earth-Centered, Earth Fixed (ECEF) system with orthogonal x -, y -, and z - axes meeting at an origin located at earth's center. The coordinates of clocks A, B, and C will be denoted respectively by (x^A, y^A, z^A) , (x^B, y^B, z^B) , and (x^C, y^C, z^C) .

Clock B broadcasts a radio signal which can be received by clocks A and C. The
20 signal contains a navigation message with satellite ephemeris data which permits A and C to know the precise location (x^B, y^B, z^B) and velocity vector \bar{v}^B of clock B within the ECEF coordinate system at every moment of time as read by clock B. The signal also contains periodically occurring identifiable points in the signal structure called epochs, and the navigation message contains information which permits clocks A and C to
25 identify the precise transmission time of each epoch according to clock B.

Synchronization of clock C with clock A can be accomplished in a procedure that, for convenience, can be defined as having three stages.

Stage 1 could be defined as a process for determining a correction for clock A that
30 would be needed at clock A as if clock A was to be synchronized to satellite clock B.

That correction is defined as ϵ^A . Stage 1 consists of calculations which normally take place at clock A. Figure 6 is a block diagram of an apparatus for performing the calculations of stage 1.

5 Stage 2 could be defined as a process for determining a correction for clock C that would be needed at clock C as if clock C was to be synchronized with satellite clock B. That correction is defined as ϵ^B . Stage 2 consists of calculations that are similar to those of stage 1 and which normally take place at clock B and stage 2 uses an apparatus identical to that used for stage 1 for the stage 2 calculations, so Figure 6 can also be used
10 as a block diagram for the stage 2 calculations by changing every occurrence of the superscript A to superscript B.

Stage 3 defines a process of determining a correction term to be applied to clock C to directly synchronize it with clock A. That correction term is ϵ^{CA} .

15 *Stage 1:* Clock A receives the signal broadcast from clock B and records the time t_1^A of reception of a specific epoch according to clock A. Clock A also extracts from the navigation message and records the time t_1^B of transmission of the epoch according to clock B. It should be noted that time as indicated by clock B is proper time, that is, it is
20 uncorrected for relativistic effects, and does not need to be synchronized with clock A. Clock A uses the ephemeris data contained in the received signal to calculate the precise location (x_1^B, y_1^B, z_1^B) and velocity vector $\bar{v}_1^B = (v_{1x}^B, v_{1y}^B, v_{1z}^B)$ of B at the moment t_1^B of epoch transmission.

At clock A the distance d^{AB} from clock A to clock B at the moment t_1^B of epoch
25 transmission is calculated:

$$d^{AB} = \sqrt{(x_1^B - x^A)^2 + (y_1^B - y^A)^2 + (z_1^B - z^A)^2}. \quad (19)$$

Also calculated is the radial component v_r^{AB} of relative velocity between A and B (the component which lies along the line of sight from A to B) according to the formula

$$v_r^{AB} = \vec{v}_1^B \cdot \vec{u}^{AB}, \quad (20)$$

5

where \vec{u}^{AB} is a unit vector pointing along the line of sight from A to B at the moment of epoch transmission, and the dot indicates the dot (or inner) product of the two vectors. A positive value of v_r^{AB} corresponds to a distance from A to B which is increasing with time. An alternative method of determining v_r^{AB} is to compute it by measuring the signal Doppler shift Δf in Hertz at clock A and using the formula

10

$$\begin{aligned} v_r^{AB} &= -\lambda (\Delta f) \\ &= -c \frac{\Delta f}{f}, \end{aligned} \quad (21)$$

15

where f is the carrier frequency transmitted by the satellite, λ is the corresponding wavelength at the propagation speed c of light in free space. A positive value of Δf corresponds to negative value of v_r^{AB} .

At clock A the propagation time of the signal epoch in traveling from B to A is calculated according to the formula

20

$$t_{prop}^{BA} = \frac{d^{AB}}{c - v_r^{AB}}. \quad (22)$$

25

This formula is different from common practice in that the denominator is not the speed of light, but the speed of light reduced by the relative radial velocity of the satellite. The reason for this difference is that, in common practice, an attempt is made to correct the readings of clock B for relativistic effects of satellite motion and earth rotation relative to an inertial frame, prior to computing the propagation time t_{prop}^{BA} . However,

such corrections are unnecessary and lead to misapplication of the Lorentz transformations developed by Einstein. By using only proper times (i.e., uncorrected times of freely running clocks) and regarding time as absolute, no corrections of the satellite clock is necessary, but the formula for t_{prop}^{BA} changes to that shown above.

- 5 An epoch arrival time s_1^A at clock A is now calculated, which is based on clock B's transmission time and the signal propagation time, in contrast to the direct measurement of arrival time t_1^A by clock A:

$$\begin{aligned} s_1^A &= t_1^B + t_{prop}^{BA} \\ &= t_1^B + \frac{d^{AB}}{c - v_r^{AB}}. \end{aligned} \quad (23)$$

10

The last step in the calculation at clock A is to compute the correction term

$$\varepsilon^A = s_1^A - t_1^A \quad (24)$$

- 15 for clock A. At this point, clock A could be synchronized to clock B in the satellite if desired, either by adding ε^A to any unsynchronized reading of clock A, or by resetting clock A by incrementing its reading by ε^A as soon as ε^A has been determined. However, if clock A is itself a time reference station, such a synchronization would not normally be performed.

- 20 *Stage 2:* Stage 2 is identical in all respects to the calculations made by clock A, except that the calculations use data from the signal as received at clock C. Figure 6 serves as a block diagram of an apparatus for performing these calculations if every occurrence of superscript A is replaced with superscript C.

- 25 Clock C receives the signal broadcast from clock B and records the time t_2^C of reception of a specific epoch according to clock C. This epoch may be the same epoch record by clock A, or it may be a different epoch. Also the epoch could be transmitted before or after the epoch used by clock A. Clock C also extracts from the navigation

message and records the time t_2^B of transmission of the epoch according to clock B.

Clock C uses the ephemeris data contained in the received signal to calculate the precise location (x_2^B, y_2^B, z_2^B) and velocity vector $\bar{v}_2^B = (v_{2x}^B, v_{2y}^B, v_{2z}^B)$ of B at the moment t_2^B of epoch transmission.

5

At clock C the distance d^{CB} from clock C to clock B at the moment t_2^B of epoch transmission is calculated:

$$d^{CB} = \sqrt{(x_2^B - x^C)^2 + (y_2^B - y^C)^2 + (z_2^B - z^C)^2}, \quad (25)$$

10

Also calculated is the radial component v_r^{CB} of relative velocity between clock C and clock B according to the formula

$$v_r^{CB} = \bar{v}_2^B \bullet \bar{u}^{CB}, \quad (26)$$

15

where \bar{u}^{CB} is a unit vector pointing along the line of sight from clock C to clock B at the moment of epoch transmission, and the dot indicates the dot (or inner) product of the two vectors.. A positive value of v_r^{CB} corresponds to a distance from clock C to clock B which is increasing with time. An alternative method of determining v_r^{CB} is to compute it by measuring the signal Doppler shift Δf in Hertz at clock C and using the

20

formula

$$\begin{aligned} v_r^{CB} &= -\lambda (\Delta f) \\ &= -c \frac{\Delta f}{f}, \end{aligned} \quad (27)$$

25

where f is the carrier frequency transmitted by the satellite, λ is the corresponding wavelength at the propagation speed c of light in free space. A positive value of Δf corresponds to negative value of v_r^{CB} .

At clock C the propagation time of the signal epoch in traveling from clock B to clock C is calculated according to the formula

$$t_{prop}^{BC} = \frac{d^{CB}}{c - v_r^{CB}} \quad (28)$$

An epoch arrival time s_2^C at clock C is now calculated, which is based on clock B's transmission time t_2^B and the signal propagation time, in contrast to the direct measurement of arrival time t_2^C by clock C:

$$\begin{aligned} s_2^C &= t_2^B + t_{prop}^{BC} \\ &= t_2^B + \frac{d^{CB}}{c - v_r^{CB}} \end{aligned} \quad (29)$$

The last step in clock C's calculations is to compute the correction term

$$\varepsilon^C = s_2^C - t_2^C \quad (30)$$

for clock C.

Stage 3: At this point, clock C could be synchronized to clock B in the satellite if desired, either by adding ε^C to any unsynchronized reading of clock C, or resetting clock C by incrementing its reading by ε^C as soon as ε^C has been determined.

In order to synchronize clock C to clock A, the correction term ε^{CA} is computed as follows:

$$\varepsilon^{CA} = \varepsilon^C - \varepsilon^A. \quad (31)$$

The synchronization may be performed adding ε^{CA} to any unsynchronized reading of clock C, t^C , or resetting clock C from t^C by incrementing its reading by ε^{CA} after ε^{CA} has been determined. Normally the calculation of ε^{CA} is performed at clock C; in that case the value of ε^A (or the measurements at clock A required to calculate it) would be communicated from clock A to clock C by an independent communications link.

Therefore the synchronized time of clock C to clock A is given by:

$$S^C = t^C + \varepsilon^{CA} \quad (32)$$

In other words, the synchronization use of ε^{CA} may be implemented in either of 2 ways:

1. Clock C may simply be reset according to ε^{CA} ; or
2. Clock C is allowed to continue its prior readings which are modified by adding ε^{CA} to its reading and using the result as a synchronized time from clock C.

For example, in the GPS, the satellite broadcasts the set reading of its clock plus a correction term and the user receiver applies the correction term to the set reading to achieve a corrected time.

Description of Figure 6

Figure 6 shows an apparatus for determining the correction term ε^A which is used in the calculation of the correction term ε^{CA} . An second identical apparatus is used to determine the other correction term ε^C needed for the calculation of ε^{CA} . Thus, Figure 6

also describes the second apparatus if all occurrences of superscript A are changed to B, and all occurrences of subscript 1 are changed to 2.

An antenna (10) is connected to a satellite signal receiver (12) which receives
 5 signals from a satellite containing clock B. Clock A (14) is a continuously running clock which provides a continuous time reading t^A which is available to the satellite signal receiver (12). The output t^A of clock A (14) may also be fed to an optional time corrector (16). Clock A (14) could be an atomic clock or a clock governed by a crystal oscillator. The satellite signal receiver (12) provides three types of data, t_1^B , t_1^A , and satellite
 10 ephemeris data, which are stored in computer memory (18). Also stored in computer memory (18) is the known position (x^A, y^A, z^A) of the satellite signal receiver (12).

The data t_1^B , t_1^A , satellite ephemeris, and (x^A, y^A, z^A) in memory are available to
 a central processing unit (20), which has software modules (22), (24), (26), and (28) used
 15 in computing ε^A . The time t_1^B is the transmission time of an identifiable epoch contained in the signal from the satellite containing clock B, and time t_1^A is the value of the time reading t^A from clock A (14) at the moment that the epoch is received. The satellite ephemeris data is information which permits the calculation of the position and velocity of the satellite at any given time.

Module (22) is a satellite position and velocity calculation in which t_1^B and the
 satellite ephemeris data are fetched from memory (18) to produce the satellite position
 (x_1^B, y_1^B, z_1^B) and velocity vector \bar{v}_1^B at time t_1^B . The position and velocity vector are fed
 to module (24), which is a distance and radial velocity calculation. This calculation also
 25 requires the known position (x^A, y^A, z^A) of the satellite receiver (12) which is fetched from memory (18). The outputs of module (24) are the distance d^{AB} of the satellite receiver (12) from the satellite containing clock B and the radial velocity v_r^{AB} of the satellite containing clock B at time t_1^B . These outputs are fed to module (26) which is a

calculation of the propagation time t_{prop}^{BA} of the signal epoch as it travels from the satellite to the satellite signal receiver (12). The propagation time t_{prop}^{BA} is fed to module (28), which is a calculation of ε^A . The calculation of ε^A also requires t_1^B and t_1^A , which are fetched from memory (18). The output ε^A from module (28) is stored in memory (18).

- 5 The optional time corrector (16) can fetch ε^A from memory (18) to correct clock A (14). Also, ε^A is available for the subsequent calculation of ε^{CA} which is used to synchronize clock A (14) to clock C.

- 10 Although particular embodiments of the invention have been described and illustrated herein, it is recognized that modifications and variations may readily occur to those skilled in the art, and consequently it is intended that the claims be interpreted to cover such modifications and equivalents.